

Audiovisual, photography, graphic design and programming are some of the disciplines I address in order to reveal concepts, shapes and expressions that define my creative work and through which I seek to find my own voice.

I believe that the nature of my work lies precisely in the ability to bring the languages derived from each discipline **into dialogue or tension with each other in a common language**. Spaces or areas of activity intertwine in expanded dimensions of different tasks.

WORK EXPERIENCE ————— MULTI-DISCIPLINARY FREELANCER ————— 2022 - PRESENT

GRAPHIC DESIGN

Key Art Design (concepts, billboards, posters, leaflets, social media, mails, pins,...) for producers such as *MLK Producciones, Producciones Trasatlánticas, Plural Filmes*,... of numerous films. For example:

- Lead designer for campaign of Goya-nominated (Spanish Academy Awards) *Caleta Palace*, delivering print and digital assets using a coherent visual concept.
- Conceptualized a modernized ancient aesthetic for archeology film *Tierra de Atlantes* and *Tartessos, un reino entre dos mares* miniseries, reimagining primitive cave art into graphic symbols and utilizing AI workflows to synthesize lifelike character recreation from ancient sculpture.

Brand and visual concept design in collaboration with *Ohayō Brand Curation* of the project *Unidades dād*.

Visual identity system for the campaign of a series of aikido seminars by Rafael Real from *Aikido Córdoba* dojo.

PHOTOGRAPHY

Dance & Performance photography of artistic residencies (*Josh Martin, Marina López, Andrés Navarro*,...) of *La Gomera’s Choreographic Center*.

Portraits of master craftsmen/artists and their handcrafted **figures** for the arts and crafts magazine *Montar el belén* of *Junta de Andalucía*.

Artistic photo series *Ojo (Eye)* **awarded at Contemporarte** contemporary photography competition and exhibited at *Diputación de Huelva*.

EDUCATION

CEI: DESIGN SCHOOL		
MASTER’S DEGREE ON ADVANCED DIGITAL VIDEO AND MOTION GRAPHICS	2018-19	
UNIVERSITY OF SEVILLE		
BACHELOR’S DEGREE IN MATHEMATICS	2017-21	
MADS MADRID		
FILMMAKER COURSE BY ESCAC	2024	
Course about script writting, filming and post-production.		
LA VÍA NIVEL, MADRID		
FILM LIGHTING COURSE BY ESCAC	2025	
LA VIRREINA, BARCELONA		
SEMINAR “PARA EVITAR EL SUICIDO”	2023	
BY PEDRO COSTA & JAVIER CODESAL		
SEMINARS ABOUT ART AND AESTHETIC	2020-21	
BY MONTSERRAT RODRÍGUEZ GARZO		

AUDIOVISUAL

Solo Filmmaking and Postproduction of projects such as:

- A presentation video to show the complexity and the variety of activities of the cultural project *Unidades dād*.
- Visual choreography or videodance projects (*Lighthouse, Should they may be*,...) in collaboration with diverse performancers and artists for *La Gomera’s Choreographic Center*.
- *Flat thoughts* short film, finalist in *Suroscopia* competition and exhibited at *Chiquita Room* (Barcelona).

Motion graphics designer for *Tierra de Atlantes* film and *Tartessos, un reino entre dos mares* miniseries for *MLK Productions*.

Director of Photography of ongoing documentary project *Babilonia*.

WEB & INTERACTION

Web and interactive interfaces **design and development** focusing on a robust and responsive design, a coherent navigation architecture and an easy-to-manage but versatile admin panel for the creation of websites, such as:

- *itobyohayo.com*, an **innovative arts and crafts platform** of *Ohayō Brand Curation* connected through frontend and backend to an NFTs marketplace.
- *unidadesdad.com*, the presentation of a **cultural project model able to be replicated** and adapted (as well as the website) for new centres who want to follow this model.

Creation of *Constellating Words*, an **interactive artwork** that reveals the fluidity of language, a multiverse that is sustained by conceptual connections.

LANGUAGES

SPANISH	Native
ENGLISH	Cambridge Advanced (C1)
JAPANESE	Noken 5 Certificate

SOFTWARE KNOWLEDGE

ILLUSTRATION & DESIGN	
Adobe Illustrator, Adobe Photoshop, Figma, AI Tools	
MOTION GRAPHICS	
Cinema 4D, Blender	
VIDEO POST-PRODUCTION	
Adobe Premiere & After Effects, DaVinci Resolve, Runway	
WEB	
Javascript, HTML, CSS, Wordpress	
MATHEMATICS & CODE	
Python, Matlab, Maxima, Haskell	